



### Mains

Pulled pork sliders with crisp slaw and roasted jalapeno aioli  
Brisket sliders on mini toasted eggwash bun  
Mini shrimp salad sandwiches  
Mini meatloaf sandwich on eggwash bun  
Chicken parmesan slider  
Fried calamari with zippy cocktail sauce  
Harry's clam chowder in a bread bowl  
Swanky franks, with bacon and blue cheese

### Sides

Four cheese macaroni and cheese  
BLT chopped salad with buttermilk blue cheese dressing  
Chopped Caesar salad  
Risotto fritters with smoked mozzarella and prosciutto  
Sweet potato fries with basil dip  
Classic shoestring French fries  
Creamy milkshakes

**To order: 707-321-4417**

### What does it cost to have the Chuck wagon come to my private event?

We would love to have Charlie Bruno's Chuckwagon visit your next event, the following minimums apply. All minimums are for food and beverage. Additional costs may apply based on type of event (see below)

\$1500.00 minimum in food and beverage, tax and gratuity additional

\* Additional costs may be added (travel time, service staff, rentals, ice, etc.)

### What can I expect to pay per person for an event (above minimums apply)

There are different ways to price your menu based on the nature of the event, here are the most requested. Custom quotes available for any event, please call 707-321-4417

Quick meal-\$12\* minimum of 125 people (great for business meetings, breakfast, lunch or dinner)

One plate per person

Main dish, side dish and a beverage

Event organizer must pre-select 3 main dish items and 2 sides prior to event

Guests will choose their meal onsite at the event

Unlimited for 1.5 hours (for longer social events)

4 menu items-\$21\*

5 menu items-\$25\*

Unlimited portions

Event organizer to pre-select menu items

More items may be added at additional cost (\$2-4 per additional item)

For events longer than two hours, the food and beverage minimum and charge per person will increase.

No to-go or boxed food is allowed for all unlimited events

*\*menu and prices subject to change*